

National University of Sciences and Technology School of Art, Design and Architecture

Course Title:	Introduction to Computer Applications	Course Code:	ARCH-153
Credit Hours:	3(2-1)	Semester:	First-Fall
Instructor: Email: Website:			
Counseling Hours:			
Research Assistant:		Office:	
Email:		F. days in a	
Website:		Extension:	
Pre-requisites: Course Description:	None <i>Course Objectives:</i> • Competently operate a computer, familiarizing themselves with		
	 operation system basics and file management Be able to use peripheral devices (i.e. scanners, printers) to acquire, compose and output images Initiate a learning process that can continue through the student's practice Be able to apply digital imaging techniques towards the realization of conceptualized, communicative works Identify the various categories of drawing software and their usage Begin basic 2D/3D software processes 		
Course Outcomes:			
	 Have the foundation necessary to undertake further units in digital imaging with a view towards either specialization or application of the media within other studio disciplines. Use various image editing/3D software to skillfully create, adapt, edit, manipulate and compose images/3D models. 		
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